

## Overview

This document provides an overview of the Field Reset volunteer role, including expectations, skills required, and recommended training. Field Reset volunteers assist the Field Manager and Head Referee with resetting the VRC Competition field after each match. Note students with high energy and younger children do well in this role.

## Responsibility

Accurately reset scoring objects and game elements on the VRC competition field after each match.

## Training & Preparation

- Read this Role Guide document and get familiar with where scoring objects and game elements are placed on the field.
- Study the field diagrams on page two of this document for exact placement.
- Review all online training materials, which may include Role Guide documents (like this one), examples or training videos. On the [Volunteer Resources](#) page select the **VEX Robotics Competition** tab and click on **Field Reset** to reveal available training resources.

## On Event Day

**Dress Code:** Wear comfortable clothes that are appropriate for a school related event, closed toe shoes, socks, and volunteer t-shirt (if provided). Socks are required, as you'll be climbing on the fields between matches.

**Arrival:** Sign in at Volunteer Check-in, then report to the Head Referee or Field Manager in the game field area.

**Location:** Report to the game field area 30 minutes before the practice and qualification matches begin. Between matches, sit in assigned area for Field Reset volunteers.

**Review:** If there are practice matches, practice resetting the fields between matches. A short on-site review may be provided by the Field Manager as needed.

## Field Reset Process

- When the "all clear" signal is given by the Head Referee, reset the field with sixty-six (66) Cubes. Refer to the diagrams below from the **VRC Tower Takeover Game Manual**.
- Be sure to wear socks when you step on the field tiles (remove shoes).

Experience Level
<p><b>Beginner</b></p> 
Skills Needed
<ul style="list-style-type: none"> <li>• No experience required</li> <li>• Ability to review field diagrams to place game objects in correct location on the competition field</li> <li>• Move quickly around the field</li> <li>• Good listening skills</li> </ul>
Physical Activity
<p><b>Standing &amp; Walking</b></p> 

